

Teaching Constraint Programming in the SFI CRT-AI Program

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Abstract

In this paper we describe our experience with teaching Constraint Programming and Optimization to PhD students as part of the Irish national CRT-AI doctoral training program. The course is delivered as a one-week training period, where students from five Irish universities come to Cork. This is one element of a five-week program, with each week delivered at one of the five participating sites. We have given this course four times in 2019, 2021, 2022, and 2023 so far, with modifications of the design and delivery due to the Covid epidemic.

2012 ACM Subject Classification Social and professional topics → Model curricula; Theory of computation → Constraint and logic programming

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1 Introduction

We provide a Constraint Programming and Optimization course as a one week, mandatory training module for students in the first year of their structured PhD programme, who connect in Cork from 4 other universities in Ireland. This is a unique opportunity for PhD students who visit each of the participating sites for discipline specific AI training. This includes a weeks training in Natural Language Processing, Computer Vision, Personalisation and Recommender systems, Machine Learning and Constraint Programming.

When we designed the course content in 2019, we made the following design choices focused on the following elements:

- Only a few students will focus on Constraint Programming as their main topic, we therefore concentrate on Modelling and Decision Support, rather than the implementation side of solvers.
- We use MiniZinc [2] as the tool to be used by the students. While most students are familiar with Python, and other modules in the CRT-AI program are using Python for team assignments, we wanted to use a modelling tool, rather than a programming language as the basis for the course.



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- 44 ■ We want to provide some intuition on how Finite Domain Constraint Programming works,
45 but based on examples rather than formal definitions and algorithms.
- 46 ■ Reliance on lectures, and course content alone, without a practical component, can lead to
47 poor learning outcomes. The students should engage in the topic by solving a non-trivial
48 assignment, based on a real-world (like) scenario.
- 49 ■ Students should work in teams to solve the assignment. This not only improves the
50 quality of the solutions obtained, but also provides an opportunity for students to build
51 upon their networks, by interacting with fellow researchers from across the country during
52 in-person training.
- 53 ■ Students should present their results on the assignment at the end of the week, the
54 presentation forming part of their assessment, but also giving some training in creating
55 and presenting results to an audience.
- 56 ■ As students are visiting Cork for the one week training module, they are less constrained
57 by their "normal" work and environment, and can focus on the topic. In that sense, the
58 training course is more like a Summer School or an industrial training program than a
59 academic course taught during a semester.

2 The SFI CRT-AI Program

61 The SFI Centre for Research Training in Artificial Intelligence (CRT-AI) was established in
62 2019 as one of the national research training centres to provide training for PhD students in
63 Artificial Intelligence at different universities in Ireland.

64 The mission of the centre is given on the website (<https://www.crt-ai.ie/>).

65 This centre aims to create an internationally connected and globally recognised
66 centre of excellence for the training of postgraduate students and the up-skilling of
67 industry-based staff in key technical topics in artificial intelligence. The initiative
68 will provide training in areas related to ethics in artificial intelligence and data
69 analytics, as well as challenges in fairness and transparency of advanced data-driven
70 applications. The SFI Centre for Research Training (CRT) brings together supervisors
71 working across the full spectrum of AI techniques from knowledge representation
72 and reasoning, machine learning, data mining, computer vision, natural language
73 processing, optimisation and decision-making, robotics, and autonomy. The CRT
74 will focus strongly on the development of AI solutions in domains such as smart
75 buildings, mobility and transportation, autonomous vehicles, public service delivery,
76 manufacturing, enterprise, cybersecurity, climate change and environment, agriculture,
77 marine, food production, and natural resources.

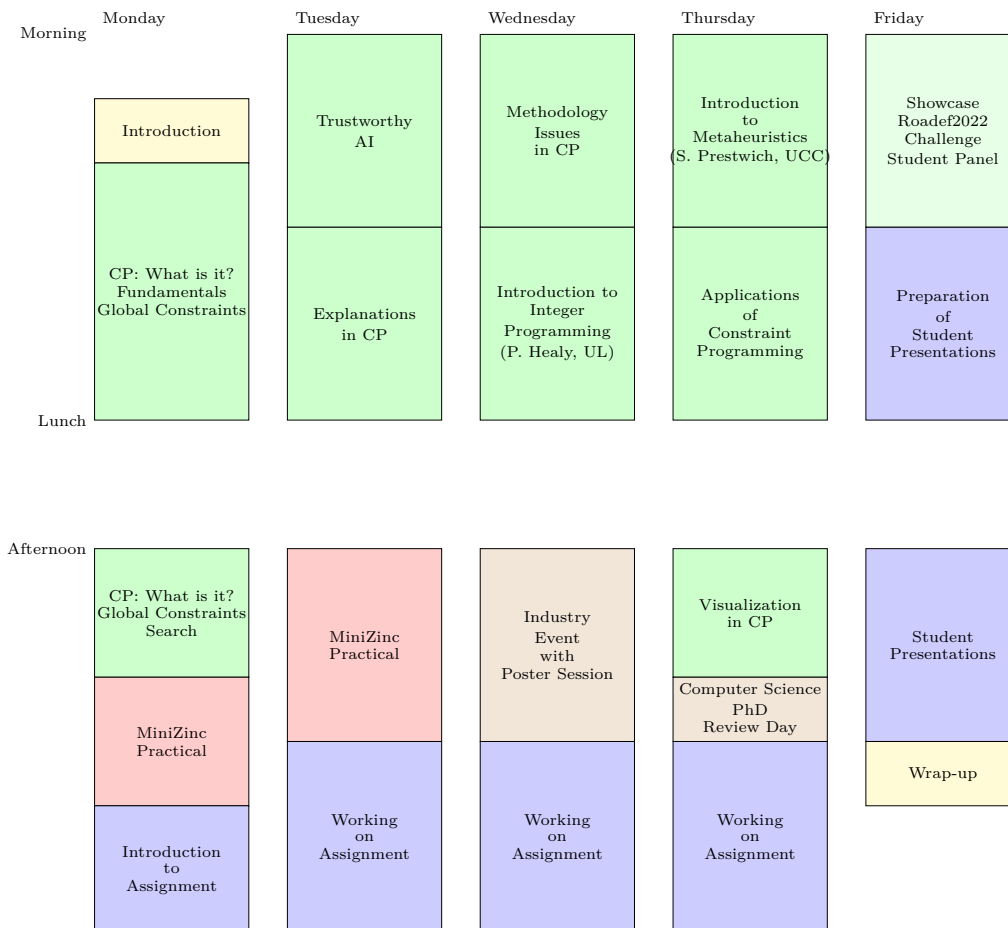
78 Our team in the School of Computer Science at University College Cork provides the
79 training in optimization and decision making, with a special focus on Constraint Programming.
80 The students in this program do not all have a Computer Science background, some of
81 them are trained in the arts or law, for example. We can therefore not assume too much
82 background knowledge, in particular many of the students will not have seen Constraint
83 Programming before.

3 CP Week

85 The programme is delivered during one week from Monday to Friday, with a social event to
86 bring the cohort together on Sunday evening prior to the module start. Depending on the

87 order of the training weeks (which changes from year to year), the cohort of students may
 88 have met before at other training weeks, or may be meeting for the first time. Introductions
 89 by the students on their background and current work start up the meeting on Monday. The
 90 overall structure of the week in 2023 is given in Figure 1, which is similar to previous events
 91 in 2019, and 2022. We describe the changes required for a virtual format of the week using
 92 in 2021 later in the paper.

■ **Figure 1** Structure of Constraint Training Week in 2023



93 Lectures are shown in green, practicals in red, and student hands-on training in blue. We
 94 also have two additional events, shown in brown, and the introductory and wrap-up sessions
 95 colored in yellow.

96 We now discuss some of the elements of the week in more details, leaving the core CP
 97 lectures for the next section.

98 **Practical** The practical provides a mixture of presentation and hands-on training, giving
 99 most students their first exposure to MiniZinc. The practical covers the basics from
 100 installing the tool, elements of the MiniZinc language, running and choosing the back-end
 101 solver, and understanding error messages and fixing problems.

102 **Trustworthy AI** We include some lectures on current research activities at UCC in the
 103 program. Trustworthy AI is a focus of the research at the Insight Centre at UCC, and is
 104 also one of the key elements of the CRT-AI program.

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105 **Explanations in CP** The talk on Explanations in CP is another overview of current research
106 at UCC, which also is of interest as part of the general push towards explainable AI,
107 which is important for all students in the course.

108 **Integer Programming** Patrick Healy of the University of Limerick gave a lecture on Integer
109 Programming. The students are already familiar with the MIP back-end solvers in
110 MiniZinc, this talk provides some intuition how these solvers work.

111 **Metaheuristics** Steve Prestwich of UCC provided an introduction to meta-heuristics and
112 local search. It would be nice to incorporate this area more closely into the course and
113 practical training, but the use of MiniZinc as the training platform limits choices for this.

114 **Industry Meeting** The students of the CRT-AI program must find an industry placement of
115 three to six months as part of their overall training. We organize a meeting of students
116 and potential industry sponsors from the Cork area as part of the training week. This also
117 involves students of earlier cohorts of the training program, who give poster presentations
118 of their work, and can provide some experience with their own industry placement.

119 **CS Review Day** The school of Computer Science organized their yearly PhD student review
120 during our training week. This event involves all current PhD students presenting posters
121 to reviewers and the overall department. We made room in the schedule for our students
122 to look at the posters in the review meeting, on one side to get a picture of the type
123 of work done at UCC, but also to experience this type of review as a visitor, before
124 presenting their own work in a future review event.

125 **Showcase** An addition to the program this year was a student-led panel on a showcase ap-
126 plication. A team of PhD students and senior researchers participated in the Roadef/Euro
127 Challenge 2022 <https://www.roadef.org/challenge/2022/en/index.php> on planning
128 the truck-based transport of parts from suppliers to factories for Renault. Some of the
129 students involved presented their experience with the project, the lessons learned and the
130 impact on their own PhD research.

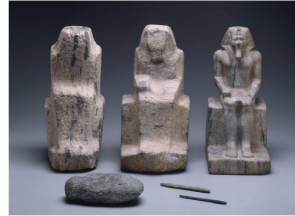
131 **4 Fundamentals of Constraint Programming**

132 The core modules of the training program are a number of lectures on Finite Domain
133 Constraint Programming, based heavily on earlier work for an Elearning Course [3] on the
134 constraint programming language ECLiPSe (<https://eclipseclp.org/ELearning/index.html>).
135 The course tries to introduce the core concepts of domain variables, propagation and
136 search on some well-known examples. It presents CP as a subtractive process (see Figure 2),
137 removing infeasible values leading to a solution.

138 **4.1 Finite Domain Constraint Solving**

139 The first part of the course deals with the concepts of models, finite domain variables,
140 constraints, and propagation, exemplified on the SEND+MORE=MONEY puzzle. It shows
141 the reasoning process in detail (Figure 3), going through all the steps to eliminate infeasible
142 values from the domains. It does not formally describe the propagation reasoning, but shows
143 the reasoning in sufficient details for a human to follow. While we probably never want to go
144 to this level of detail when solving a model, it shows how much propagation is obtained by
145 each of the constraints of the model, and why some search is still required with the standard
146 level of reasoning.

A Subtractive Process



"Oh, bosh, as Mr. Ruskin says. Sculpture, per se, is the simplest thing in the world. All you have to do is to take a big chunk of marble and a hammer and chisel, make up your mind what you are about to create and chip off all the marble you don't want."-Paris Gaulois.

Source: <https://quoteinvestigator.com/2014/06/22/chip-away/>

■ **Figure 2** CP as a Subtractive Process

Propagation of equality (Iteration 1)

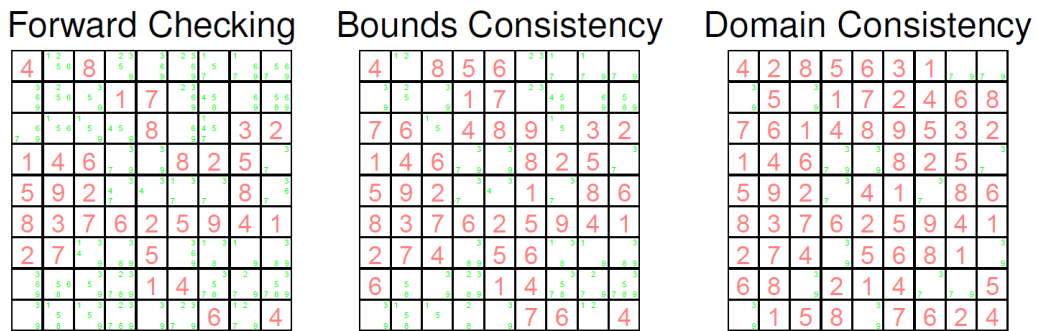
$$\underbrace{91 * E^{2..8} + 10 * R^{2..8} + D^{2..8}}_{204..728} = 90 * N^{2..8} + Y^{2..8}$$

$$N \geq 3 = \lceil \frac{204 - 8}{90} \rceil, E \leq 7 = \lfloor \frac{728 - 22}{91} \rfloor$$

■ **Figure 3** Propagation Example

147 **4.2 Global Constraints**

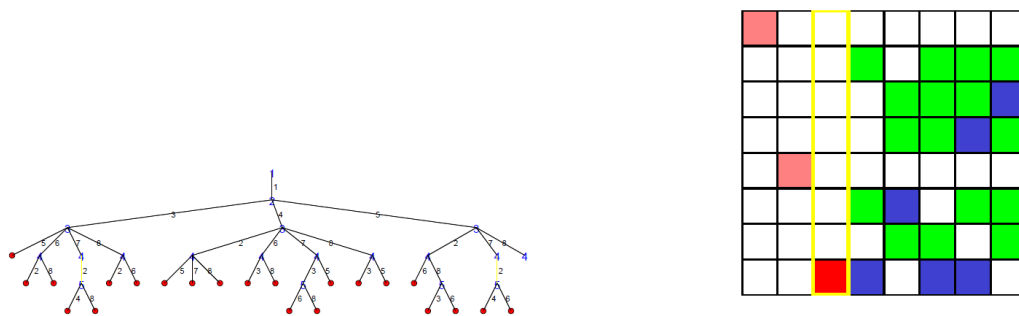
148 The next part of the course introduces global constraints, using the example of the `alldifferent`
 149 constraint for the Sudoku puzzle. We present different levels of consistency, starting with
 150 forward checking obtained by the binary decomposition, and then introducing bounds and
 151 domain consistency by examples. We compare the results obtained on an example Sudoku
 152 (Figure 4), but do not detail the algorithms used. While the ECLiPSe training course
 153 introduces the methods used (bi-partite matching, connected components, flow models), we
 154 think that this material needs too much time to discuss, and is not really required in a course
 155 on modelling.



■ **Figure 4** Consistency Level Comparison

156 **4.3 Search**

157 The last part of the course directly derived from the ECLiPSe Elearning course handles
 158 the impact of search, and ways to improve the stability of the solver for finding solutions
 159 to families of problems. We use the classical N-Queens problem as an example, and show
 160 both the resulting search tree (left) and the corresponding propagation (right) using different
 161 search annotations (Figure 5).

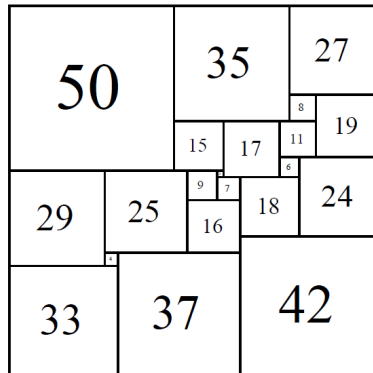


■ **Figure 5** Search and Propagation

162 While this gives a useful indication what is possible, it also suffers from the limitation of
 163 search in ECLiPSe, where some of the most powerful strategies are not available. On the
 164 other hand, we do not have an API to show the search behaviour of a more modern solver
 165 like Chuffed in MiniZinc at the same level of abstraction.

166 4.4 Elements of MiniZinc

167 The next presentation focuses on MiniZinc, and is used in the practical session on Monday
 168 afternoon. We discuss the core language, the IDE, and the different back-end solvers, and
 169 then show some example programs in MiniZinc, like the Square Packing Problem in Figure 6,
 170 which also serves as an introduction to the `cumulative` and `diffn` global constraints. We
 171 also show the MT10 job shop scheduling problem, to introduce some concepts of scheduling
 172 that will be required in the programming challenge.



21 : 112A AJD 1978

```
constraint forall (i in S)
  (x[i]+size[i]<=box);
constraint forall (i in S)
  (y[i]+size[i]<=box);
constraint diffn(x,y,size,size);
constraint cumulative(x,size,size,box);
constraint cumulative(y,size,size,box);

solve satisfy;
```

■ **Figure 6** MiniZinc Square Packing Example

173 4.5 Applications

174 So far the course material was focused on small scale examples and puzzles. While these are
 175 very useful to understand the concepts of models and propagation, we have to be careful
 176 to avoid the impression that CP is only about such small scale problems. The talk on
 177 applications gives an overview of different types of applications developed at Insight/UCC,
 178 including

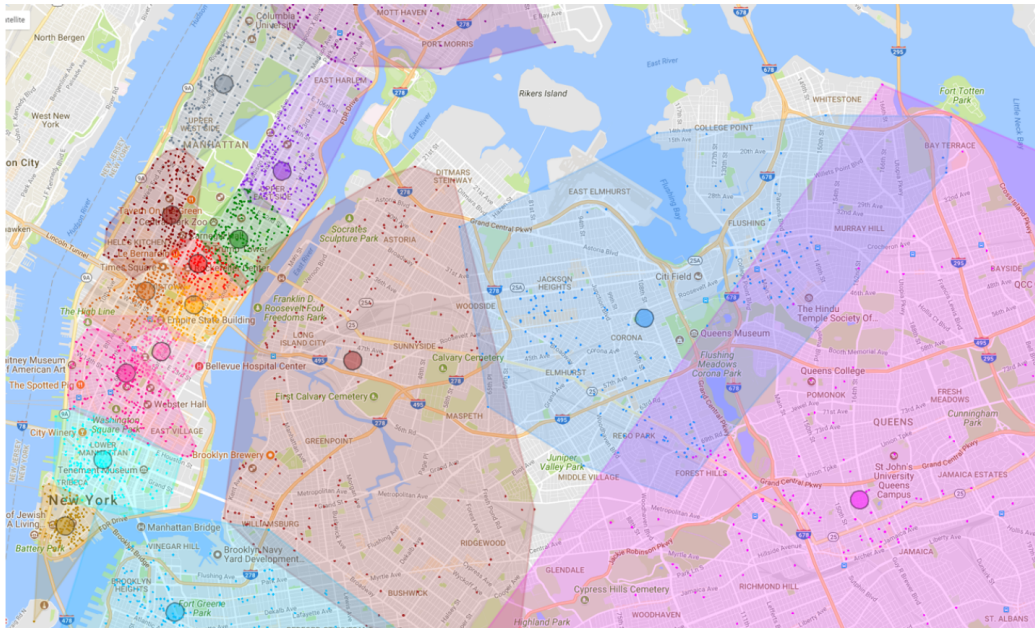
- 179 ■ Scheduling
- 180 ■ Health Care Capacity Management
- 181 ■ Service Planning and Scheduling
- 182 ■ Constraint Acquisition

183 Figure 7 shows a slide from the service planning application (based on work with UTRC),
 184 where a clustering step is the first element of a problem decomposition leading to a scheduling
 185 system dealing with unforeseen events, while maintaining an overall monthly plan.

186 While there are of course very interesting CP Applications developed elsewhere, we can
 187 present details and issues for our own problems that may not be available in high-level
 188 presentations of other applications.

189 4.6 Methodology

190 The next talk deals with a methodology for developing constraint or more general optimization
 191 applications, considering core elements of requirements capture, data management, and
 192 overall use case handling. Figure 8 shows a general scheme that describes the design of CP



■ **Figure 7** Application Example: Service Areas with Clustering

193 applications that react to changes in the environment, as well as the partial implementation
 194 of solutions obtained in previous runs of the model.

195 While for many students this section may be too advanced and application focused, we
 196 found that nearly all PhD students struggle to understand the importance of these topics,
 197 and under-estimate the time and effort required to resolve the resulting issues.

198 This talk is based on a lecture given at the 2018 ACP Summer School in Jackson/Wyoming
 199 (<https://school.a4cp.org/summer2018>), which served as a testing ground for much of the
 200 material used in this course.

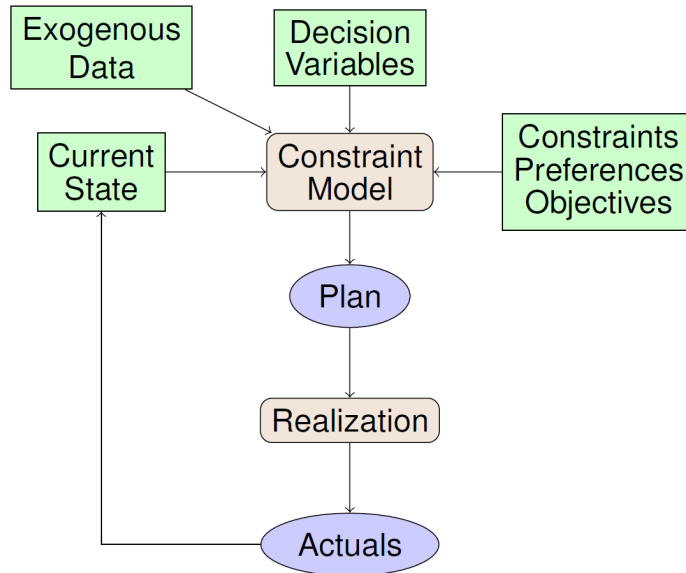
201 4.7 Visualization

202 The final lecture of this course is on visualization, based on a tutorial developed by H. Simonis
 203 and G. Tack for CP 2021 [4], with video available at <https://www.youtube.com/playlist?list=PL97NT99ttj2CnvGBFDDTawTnNXAFrf4w->.

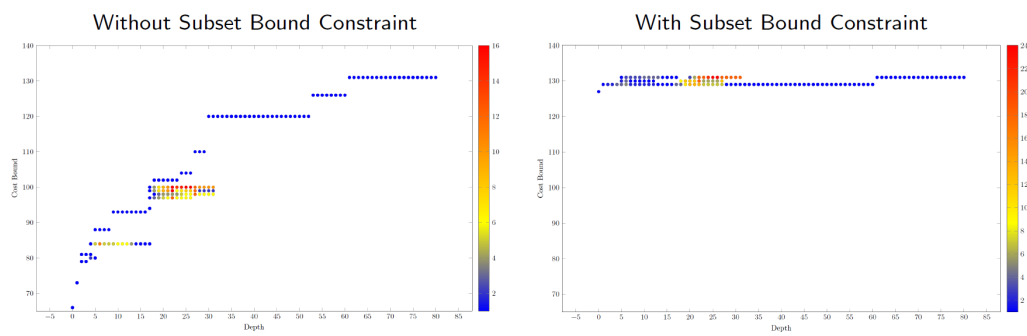
205 Visualization is one of the main techniques to understand the results of constraint models,
 206 and is heavily used in the course material itself. The tutorial gives an overview of the
 207 different tools and approaches available (as an example, see Figure 9), and links them back to
 208 development methodology questions. While the visualization tools in MiniZinc are improving,
 209 it is still too complicated to produce simple visualizations with minimal effort as part of the
 210 challenge development. Increasingly students are able to use existing Python libraries to
 211 visualize the results of a MiniZinc program, using the JSON output format of MiniZinc for
 212 data exchange.

213 5 Student Project

214 We decided early-on that the course should include some hands-on training based on a
 215 practical problem, given in textual form. This means that the students are not given a



■ **Figure 8** Methodology Example



■ **Figure 9** Visualization Example

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216 standard problem formulation (like a puzzle or combinatorial design) to solve, but a somewhat
217 specialized problem based on a real-world example. Appendix A gives the full description for
218 the problem of 2023, for every year we select a new challenge.

219 **2019, Interview Assignment and Scheduling** For this problem, students must schedule in-
220 terviews of a group of students with companies, based on preferences of participants. The
221 initial version is an assignment problem, but later variants change the problem structure
222 to make it more difficult to solve.

223 **2021, Test Scheduling Problem** This problem is a scheduling problem based on problem
224 073 of CSPLib [https://www.csplib.org/Problems/prob073/\[1\]](https://www.csplib.org/Problems/prob073/[1]). Different types of
225 resource and precedence constraints need to be defined, while searching for an optimal
226 solution.

227 **2022, Assembly Line Balancing** The example is based on the Simple Assembly Line Balan-
228 cing problem in the literature (<https://assembly-line-balancing.de/>), presented as
229 an issue for the Model T assembly at the (now defunct) Ford factory in Cork.

230 **2023, Port Berth Allocation** The problem is to plan where to berth ships arriving in a
231 harbor, allowing for restrictions on the type of berth used, the size of ship arriving, and
232 additional constraints about resources and constraints like tides. The problem changes
233 from a pure assignment problem to include scheduling elements as well.

234 5.1 Problem Description

235 The problem is given in textual form, trying to avoid giving any hint about the model to
236 be used. The students need to understand the problem itself, and then come up with a
237 formulation of the problem as a model with variables and constraints. Given the different
238 backgrounds of the students, this can be a major challenge for some teams. The teachers
239 are available throughout the study sessions, and can provide hints on how to approach the
240 problem, and how to solve some of the challenges interacting with MiniZinc. While some
241 students are able to solve the problems without further help, the majority of teams need
242 some support at some point in time. Given the limited amount of study time available, it is
243 not always clear when to intervene in a discussion with a helpful hint.

244 5.2 Changing Problem

245 It is important to present a new problem every year, as students obviously discuss last year's
246 problem when talking to earlier student cohorts. This creates an additional challenge in
247 setting up the course every year, with the overall effort probably requiring two weeks of
248 preparation each year. As part of the problem development an example solution is created,
249 that is made available after the event.

250 5.3 Presentations

251 Student teams not only have to solve the problem, they also must present their solutions
252 as part of an overall assessment at the end of the week. The focus here is not so much on
253 grading success or failure for each task of the challenge, but rather to show the engagement
254 with the material, approaches tried and possibly abandoned, and lessons learned during the
255 process.

256 **6** Different Years

257 We have run the CP Week over a period four years, with different cohorts of students. The
258 main structure of the week has stayed the same, but some of the events and lectures for more
259 advanced materials have changed over time. The main exception was the course presented in
260 2021, which was given as a virtual event, with a reverse lecture mode.

261 **6.1** Structure of 2021 Week

262 The main challenges to presenting the course as a virtual event were

- 263 ■ Not all students were in-country, some were still at home in a different time zone.
- 264 ■ Student interaction was limited by available tools.
- 265 ■ Support of the student project was more difficult.

266 In answer to the first challenge, we presented the lectures as pre-recorded videos that
267 students could watch at a time of their own choice. The time slots normally reserved for
268 lectures were made available for student questions, and a more interactive online discussion
269 of the material.

270 Due to the Covid restrictions in place at the time, students were not allowed to meet
271 in teams, even with other students at their home university. This made interaction and
272 cooperation during the project phase much more challenging, relying on tools available to
273 the students.

274 Compared to the normal pattern of holding all sessions in a lab, it was much more difficult
275 to see which students or student teams were struggling with the assignment.

276 **7** Student Feedback

277 While there is a feedback mechanism with a questionnaire at the end of the course, the
278 student numbers are perhaps too small to allow a formal statistical analysis. The following
279 feedback was received multiple times:

- 280 ■ The CP week compares favourably to some of the other training weeks at other universities,
281 presenting other topics like Machine Learning, or Natural Language Processing. The
282 reasons given were the interactive elements of the training, and the link to practical
283 example uses throughout the course.
- 284 ■ The use of MiniZinc presents a challenge to many students, especially those with previous
285 programming experience. The challenge of writing a model of the problem, rather than
286 an algorithm, was a difficult concept to grasp.
- 287 ■ MiniZinc itself was criticized for its rather complex syntax, and limited debugging
288 capability.
- 289 ■ Some students complained that the program was "too intense", while others enjoyed the
290 challenge presented.

291 Some specific feedback was collected from the 2019 Constraint week:

- 292 ■ The lecture was really good. The practical session was also well organised and suitable
293 for all level. The only (very tiny) issue in day 1 is that we found some difficult to find
294 the way to the building. It should have had good guidance showing how to get to the
295 building.
- 296 ■ It was quite intense, which is good, because it motivates really, though I felt there could
297 have been a bit more time assigned for our project.

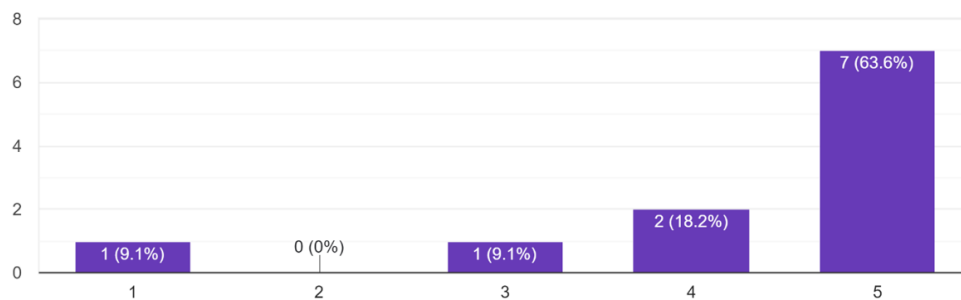
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- 298 ■ The lectures were a bit long so was very tired towards the end.
- 299 ■ Although the topic was not the main area of the most students, the lecturers could present
- 300 it with examples that were interesting for everyone
- 301 ■ Maybe bring in industry experts from large companies for a practical session on solving
- 302 real world problems?
- 303 ■ The only thing that I think 2 hours for a lecture is too much.
- 304 ■ The material of the second day was not relevant to the first day!
- 305 ■ The whole day was really interesting, especially the problem given to be solved. It was
- 306 neat and punctual.
- 307 ■ I think the reception was perfect. The fields of lectures were very useful. It was very good
- 308 that we had collaboration as members of teams and I think this improves our teamwork
- 309 skills. The only problem I had was that the courses were very intensive and I did not
- 310 have enough time for studying courses materials.

311 A student survey provided some evaluation of the course material by the students, two examples are shown in Figure 10 and 11.

The content was presented at a level which could readily be understood

11 responses

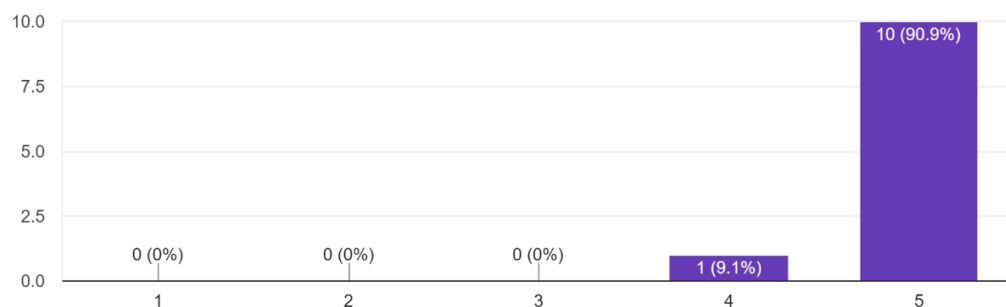


■ **Figure 10** Student Survey: Is the material understandable?

312

The lecturer knew his/her subject thoroughly

11 responses



■ **Figure 11** Student Survey: How the lecturers know their material?

313 The limited number of students and survey replies limit the ability to make a meaningful
314 statistical analysis.

315 An interesting suggestion by participants from different years during a recent round-
316 table discussion was to involve students from earlier cohorts in the practical and challenge
317 sessions at tutors, as this might lead to a better understanding of questions, and may ease
318 communications.

319 **8 Lessons Learned and Conclusions**

320 We have now run the CP week for four years, with different cohort sizes, and students of
321 different background. What are the lessons we learned?

- 322 ■ First and foremost, the format of the CP week as a week long event seems to work quite
323 well. Students are motivated and not too distracted by other demands on their time, so
324 that a lot of material can be covered in one week.
- 325 ■ The experience of running the course as a virtual event in 2021 highlighted the advantages
326 of an in-person event. While some students adapted very easily to online presentations,
327 more struggled with the format, and had greater difficulty to make progress with their
328 assignment. While pre-recorded lectures may be a bonus overall, the concentrated time
329 frame of the one week format did not give a lot of opportunity to revisit a lecture online.
- 330 ■ While there is not a lot of time dedicated to the fundamentals of Constraint Programming,
331 students do learn the essential elements of CP, and get an impression of the variety
332 of problems that can be addressed by it. Some introductory material may need to be
333 repeated a few times in the lectures and the practical, but the hands-on sessions ensure
334 that students have understood the key concepts.
- 335 ■ Perhaps surprisingly, some students with the most programming background, but no
336 previous experience of modelling languages, struggle the most with the concept of a model
337 and variables, in contrast to user written assignments and classical control structures.
338 Some of the students without computer science background seemed to grasp these
339 fundamental concepts more easily.
- 340 ■ Using a modelling language like MiniZinc helps with making the distinction between
341 models and conventional programs, but it is another syntax to learn, and another IDE to
342 install.
- 343 ■ We have seen the first student use ChatGPT in the course in 2023, not to generate a
344 program, but to find a bug in a manually written program. The resulting interaction
345 showed that ChatGPT did understand MiniZinc to some extent, and correctly highlighted
346 the problem in the user program. We should perhaps test our problem descriptions
347 against generative AI before the course is run, to ensure that the AI does not immediately
348 solve the problem.
- 349 ■ MiniZinc provides a checker mechanism, where students can check their solution against
350 an automated process to highlight missing or mis-understood constraints. This seems to
351 be used to advantage in on-line MOOC to reduce the dependence on manual grading.
352 We have not been providing such checkers for the students. On one side a checker must
353 have a fixed format in which the answer is provided, and we do not force students to
354 use such a fixed format. Coming up with different representations of a problem is a key
355 learning experience. On the other hand, this approach requires more work on behalf of
356 the teachers, providing timely feedback whether a given program is correct or not.
- 357 ■ Some student teams were very creative in presenting their results, and produced present-
358 ations far in excess of our initial expectations.
- 359 ■ Not all presentations are factually correct, and need immediate correction by the teachers
360 as part of the assessment.

- 361 ■ A prepared sample solution available after the event can help correct misconception, and
362 show the correct process for solving the problem. It also help to extend the time students
363 are exposed to CP.
- 364 ■ In many cases, the students wrote statements in MiniZinc that were syntactically correct,
365 but which did not represent the constraint they intended. A tool that can convert MiniZinc
366 statements into natural language might be helpful, while not being too challenging to
367 implement.
- 368 ■ While we use visualization throughout the course, and stress the importance of it in
369 developing larger systems, we currently do not have much support to help students
370 develop their own visualization as part of their assignment. While a switch to a Python-
371 based constraint system might overcome this particular restriction, this would create new
372 problems that we do not want to address at this point.
- 373 ■ Creating a new student assignment every year requires some non-trivial development
374 effort (about two weeks each year), and is a challenge in itself: the problem needs to be
375 understandable for students without any specific background, the scale of the problem
376 should neither be too simple nor too complex, and multiple approaches to solving the
377 problem should exist.
- 378 ■ One of the aims of the CRT-AI program is to help continued education inside industry,
379 the current format of the training weeks is perhaps not optimized to achieve that goal.
- 380 ■ We consider the course format a success, mixing students from different universities in
381 one course creates a better network of peers and advisors for the students, while helping
382 to ensure that the course material is presented by experts in each specific domain. This
383 approach really is only workable with a national program like CRT-AI, which does carry
384 some of the costs associated.

385 ——— References ———

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A Example Student Problem: Berth Allocation Problem - Dublin Port (2023)

This section shows the problem statement presented to the students for the 2023 Constraint Week problem. The students must read and interpret the problem statement to decide which problem they have to solve, how to formulate the problem in MiniZinc, and how to check and present the results. While not based on an actual project, the problem is rather close to some real-world applications of Constraint Programming, while scaled to allow solving as a student project. Note that the problem is given to the students in increments. At the initial presentation, only the problem up to and including the Monday Section is available. On Tuesday and Wednesday, more details of the problem and further extensions are given.

This document describes the problem for this year's Programming Challenge in the CRT-AI 2023 Constraint Week. The problem is a common issue for ports around the world: where do you berth (place) the ships arriving at your harbour so that they can be unloaded and loaded with minimal disruption and delay.

A.1 Introduction

Dublin port is the largest port in Ireland, handling 60% of the overall volume of freight arriving and departing Ireland by ship. The port handles a mix of different ship types:

- 1 - **RoRo** roll-on, roll-off ships carry vehicles which are driven on and off the ship. Typical examples are ferries and car carriers.
- 2 - **LoLo** lift-on, lift-off ships carry containers that are lifted by cranes on and off the ship.
- 3 - **Bulk** bulk carries transport products like ore, coal, or products like wheat, which fill the holds on the ship.
- 4 - **Liquid Bulk** liquid bulk carriers typically are oil tankers, which carry crude or processed oil in their holds, which can be pumped on and off the ship to special tank farms on land.
- 5 - **Cruise** cruise ships transport passengers only, and require special facilities for the boarding and disembarking of passengers

The overall layout of the port is shown in Figure 12, taken from the 2023 edition of <https://www.dublinport.ie/about-dublin-port/yearbook/>, the facilities occupy both sides of the mouth of the river Liffey.

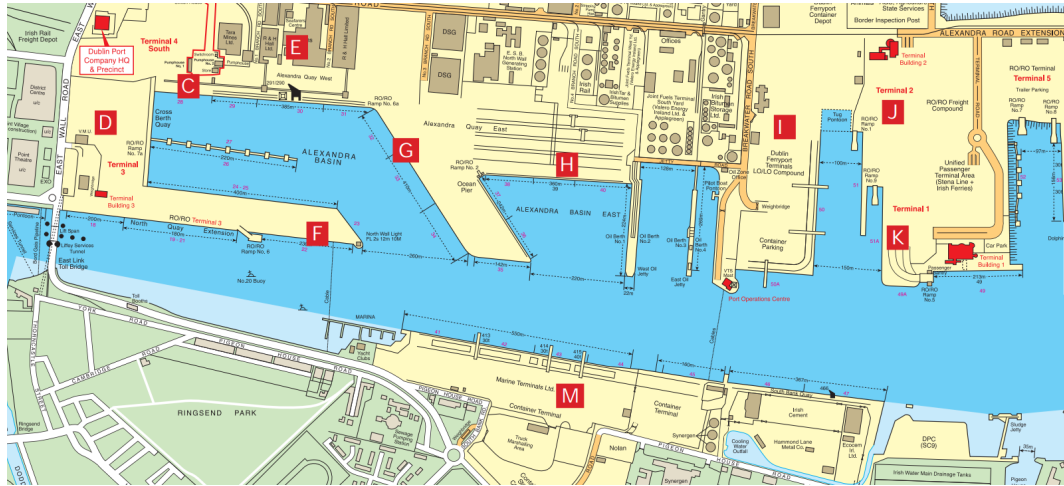
Ships can be placed at specific locations called berths in the harbour which are defined by the type of ship that can be handled, the maximal length and depth of the ship that the berth can accommodate, and the location in the port. The numbering of the berths in Dublin port has evolved over time, with most unused numbers being further upriver. Table 1 lists the berths currently available in the harbour, we use a consecutive number to identify the berth, instead of the more irregular name given in the second column.

Dublin Port provides a list of all ship arriving and staying at the harbour on their website (<https://www.dublinport.ie/information-centre/ships-in-port/>), an example is shown in Figure 14. A more generic interface is provided by VesselFinder, which also shows the position of ships in and outside the port (Figure 13).

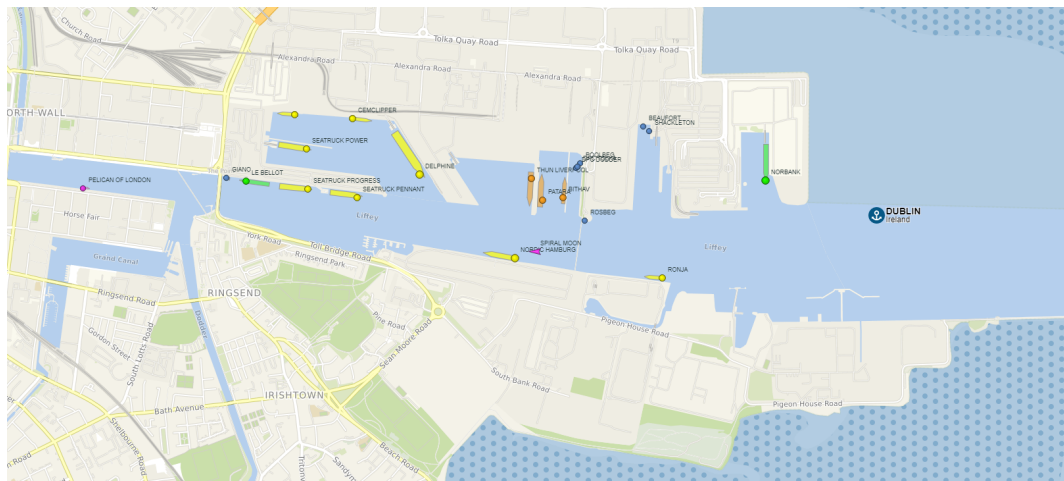
Our task is to write a program that, given a set of ship arrival and departure times, finds a compatible allocation of ships to berths in the harbour, so that every berth holds at most one ship at a time.

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■ Figure 12 Layout of Dublin Port



■ Figure 13 Ship Location Provided by VesselFinder





■ **Table 1** Berths Available

Nr	Name	Type	Length (m)	Depth (m)
1	18	Cruise	200	6.5
2	26	RoRo	156	5.9
3	27	RoRo	156	5.9
4	28	Bulk	100	6.1
5	29	Bulk	125	9.0
6	30	Bulk	125	9.0
7	31	Bulk	125	9.0
8	32	LoLo/Bulk	140	9.5
9	33	LoLo/Bulk	140	9.5
10	34	Bulk	130	9.5
11	36	RoRo	120	10.3
12	37	RoRo	120	10.3
13	38	LoLo/Bulk	120	10.0
14	39	LoLo/Bulk	120	10.0
15	40	LoLo/Bulk	120	10.0
16	41	LoLo	120	7.4
17	42	LoLo	140	11.0
18	43	LoLo	140	11.0
19	44	LoLo	140	8.0
20	46	Bulk	180	11.0
21	47	Bulk	180	11.0
22	49	RoRo	213	11.0
23	50	LoLo	290	11.0
24	50a	LoLo	290	11.0
25	51	RoRo	205	8.0
26	51a	RoRo	190	8.0
27	52	RoRo	200	8.0
28	Oil 1	Liquid Bulk	220	11.0
29	Oil 2	Liquid Bulk	220	11.0
30	Oil 3	Liquid Bulk	220	11.0
31	Oil 4	Liquid Bulk	220	11.0

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■ **Figure 14** Dublin Port Information about Ships in Port

VESSEL NAME 	VESSEL TYPE 	ARRIVAL DATE 	DEPARTURE TIME 	BERTH 
SHINGLE	BULK SOLID	24/06/2014 13:27	15/05/2023 23:58	OCEAN PIER 33
VOE VANGUARD (TUG)	WORK VESSEL	09/12/2017 22:47	10/12/2017 03:06	49
GIANO	WORK VESSEL	20/06/2022 21:06	31/12/2023 23:58	18
ROMI	BULK SOLID	04/05/2023 12:03	08/05/2023 23:58	DEEP WATER BERTH 46
SEATRUCK PENNANT	RORO FREIGHT/PASSENGER	06/05/2023 09:45	08/05/2023 14:00	21
SEATRUCK POWER	RORO FREIGHT/PASSENGER	06/05/2023 21:28	09/05/2023 03:30	26
PELICAN OF LONDON (TALL SHIP)	SAIL TRAINING VESSEL	07/05/2023 13:45	08/05/2023 11:00	SJR QUAY 8
SAMSKIP ENDEAVOUR	LOLO	07/05/2023 15:23	08/05/2023 23:45	50N
SO LONG	LOLO	07/05/2023 19:40	08/05/2023 15:30	ALEX BASIN EAST 39
JSP ROVER	LOLO	07/05/2023 22:05	09/05/2023 13:00	MTL 42
AN HAI WAN	BULK LIQUID	07/05/2023 23:53	08/05/2023 23:58	OIL BERTH NO. 3
ELBTRADER	LOLO	08/05/2023 00:32	09/05/2023 15:30	50S
PARITY	BULK SOLID	08/05/2023 01:35	11/05/2023 22:00	ALEX QUAY WEST 30
NORBAY	RORO FREIGHT/PASSENGER	08/05/2023 05:40	08/05/2023 21:15	53
ARKLOW BANK	BULK SOLID	08/05/2023 05:52	09/05/2023 18:00	DEEP WATER BERTH 47
SEATRUCK PROGRESS	RORO FREIGHT/PASSENGER	08/05/2023 06:11	08/05/2023 20:00	26
LAURELINE	RORO FREIGHT/PASSENGER	08/05/2023 08:37	08/05/2023 20:00	OCEAN PIER 33
THUN LUNDY	BULK LIQUID	08/05/2023 09:05	09/05/2023 23:59	OIL BERTH NO. 1
LAGERTHA	BULK LIQUID	08/05/2023 09:11	12/05/2023 23:58	OIL BERTH NO. 2

440 A.2 Monday

441 We are given some data files, which describe the harbour and the planned ship movements.

442 The data use the following MiniZinc format

```
443
444 enum ShipType;
445 int:nrBerths;
446 array[1..nrBerths] of set of ShipType:berthType;
447 array[1..nrBerths] of int:berthLength; % in meters
448 array[1..nrBerths] of int:depth; % in centimeters
449
450 int:nrShips;
451 array[1..nrShips] of ShipType:shipType;
452 array[1..nrShips] of int:shipLength; % in meters
453 array[1..nrShips] of int:draught; % in centimeters
454 array[1..nrShips] of int:arrival; % integer, 15min time resolution
455 array[1..nrShips] of int:departure; % integer, 15 min time resolution
456
```

457 The arrival time is given as an integer, measured in 15 minutes units since the start of
 458 the week. Note that some berths accept more than one type of ship, the berthType is a set
 459 of enumerated ShipType values, while each ship has a specific ShipType value.

460 The datafiles are `monday1.dzn`, `monday2.dzn`, and `monday3.dzn`.

461 An example datafile is shown below:

```
462
463 ShipType={RoRo,LoLo,Bulk,Liquid,Cruise};
464
465 nrBerths=5;
466 berthType =[{RoRo},{Bulk,LoLo},{RoRo},{Bulk},{Cruise}];
467 berthLength=[100,150,100,100,100];
468 depth=[800,1100,900,900,700];
469
470 nrShips=7;
471
472 shipType=[RoRo,RoRo,Bulk,RoRo,Cruise,LoLo,LoLo];
473 shipLength=[90,90,100,100,100,150,150];
474 draught = [800,800,800,800,600,1100,1100];
475 arrival=[0,0,0,100,100,0,100];
476 departure=[50,100,150,220,250,50,150];
477
```

478 A.2.1 Tasks

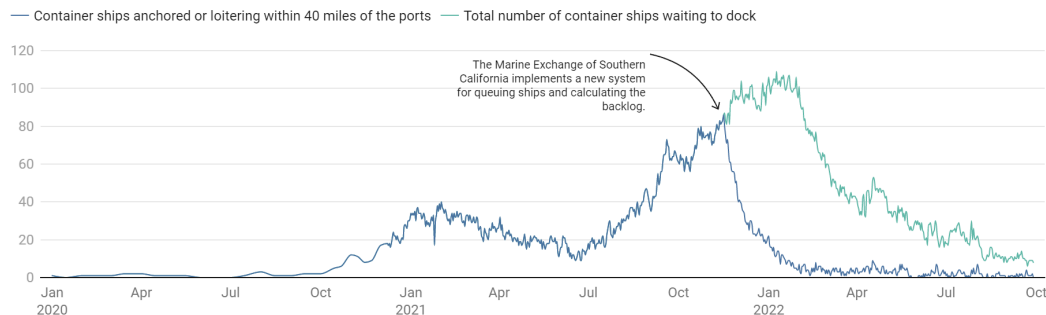
- 479 1. For each of the data files, find an assignment of ships to berths so that each ship is in
 480 a compatible berth, and no two ships occupy the same berth at the same time (that is
 481 considered to be a bad thing). A ship is compatible with a berth if it has a compatible
 482 type, the ship is smaller than the length of the berth, and the draught of the ship is less
 483 than the depth of water in the berth.
- 484 2. What makes a good assignment, which assignment is preferable to another one?
- 485 3. Can you explain what is happening in dataset 3?

486 **A.3 Tuesday**

487 Sometimes, it is not possible to assign a free berth to each ship immediately as it arrives at
 488 the harbour, and a ship may have to wait outside the port until a berth becomes available.
 489 We should update our solution in such a way that we may assign a delayed arrival time for
 490 a ship, after the originally planned arrival time given in the data. In the case of a delayed
 491 arrival we also need to shift the departure time, as the time needed for unloading and loading
 492 does not change with the delay. Usually we want to treat all ships fairly, so that a ship
 493 that is planned to arrive before another ship will not be in fact berthed after that later
 494 ship's berthing, but this fairness rule only applies to ships to the same type. Some ships or
 495 ship types may get priority treatment, we are more likely to delay a bulk freighter than a
 496 passenger liner, and capacity problems for LoLo ships should not affect the RoRo ferries.

497 Shipping delays due to port congestion can be very serious. During 2021, up to a hundred
 498 ships were waiting to enter the Port of Los Angeles in the United States (Figure 15). This
 499 was largely due to limited container storage capacity at the port, but also an effect of reduced
 500 manpower availability due to Covid restrictions.

■ **Figure 15** Backlog at the Port of Los Angeles, USA in 2021



Note: Counts between Dec. 29, 2021, and Jan. 8, 2022, were recorded at 7 a.m. Pacific time. All subsequent counts occurred at noon Pacific time.
 Chart: Dylan Miettinen • Source: Marine Exchange of Southern California • [Get the data](#) • Created with [Datawrapper](#)

501 **A.3.1 Tasks**

- 502 1. Modify the program of Monday to deal with the delayed berth assignment. A ship can
 503 only be assigned an arrival time after the original planned arrival.
 504 2. How do you express the fairness rule within each ship type?
 505 3. A natural objective is to minimize the sum of all delays imposed on all ships. How does
 506 the fairness rule affect this objective?

507 A.4 Wednesday

508 A.4.1 Tugs

509 In order to safely navigate in the approach to the harbour, larger ships need a tug to help them
510 with the movement in and out of the harbour. In Dublin Port, two tugs, called Beaufort and
511 Shackleton, are on duty 24/7 (See Figure 16, image from [https://afloat.ie/port-news/
512 dublin-port/item/52722-dublin-port-tug-pair-take-up-new-home-within-the-port-estate](https://afloat.ie/port-news/dublin-port/item/52722-dublin-port-tug-pair-take-up-new-home-within-the-port-estate)).
513 The role of the tug is explained in this video [https://www.dublinport.ie/videogallery/
514 tug-boats-action-large-ships-enter-dublin-port/](https://www.dublinport.ie/videogallery/tug-boats-action-large-ships-enter-dublin-port/).

■ **Figure 16** Dublin Port Tugs



515 For our model, we assume that every ship that is longer than 150m will need a tug for 30
516 minutes (2 time units) before arrival, and after departure, and that cruise ships require both
517 tugs for their movement in and out of the harbour.

518 A.4.2 Tides

519 The tides affect how much water is available in the channel leading into the harbour,
520 and this affects at which times vessels with deep draught can enter the port. Table 2
521 from <https://www.dublinport.ie/information-centre/tide-tables/> shows the tides
522 in Dublin port for this week.

523 For our model, we can assume that ships with a draught of more than 10 m can only
524 enter or depart the port three hours before and after high tide. This restricts the arrival and
525 departure times for these large ships.

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■ **Table 2** Tide Table for Dublin Port

DATE 	TIME 	TIDE HEIGHT 
2023-05-14	01:05:00	1.4
2023-05-14	07:44:00	3.6
2023-05-14	13:53:00	0.9
2023-05-14	20:46:00	3.5
2023-05-15	02:16:00	1.3
2023-05-15	08:54:00	3.8
2023-05-15	14:57:00	0.8
2023-05-15	21:48:00	3.6
2023-05-16	03:17:00	1.1
2023-05-16	09:54:00	3.9
2023-05-16	15:51:00	0.6
2023-05-16	22:41:00	3.7
2023-05-17	04:09:00	0.9
2023-05-17	10:48:00	4
2023-05-17	16:39:00	0.6
2023-05-17	23:27:00	3.8
2023-05-18	04:55:00	0.8
2023-05-18	11:36:00	4
2023-05-18	17:22:00	0.6
2023-05-19	00:06:00	3.8

A.4.3 Tasks

- 526 **A.4.3 Tasks**
- 527 1. Modify your model to consider the impact of using tugs and respecting tide constraints
- 528 for ships. How much additional delay do these two constraint cause?
- 529 2. Is it worthwhile to consider a third tug for the harbour? How would you estimate the
- 530 impact of another tug over a longer period of time?
- 531 3. To allow large vessels to enter the port without tidal restrictions, one can dredge the
- 532 channel for greater depth. How would you use the constraint model to estimate the value
- 533 of such an operation?