SAT-IT: the Interactive SAT Tracer (extended abstract)

Marc Cané

Department of Computer Science, Applied Mathematics and Statistics, University of Girona, Spain

Jordi Coll ⊠

Institut d'Investigació en Intel·ligència Artificial, CSIC, Bellaterra, Spain

Marc Rojo

Department of Computer Science, Applied Mathematics and Statistics, University of Girona, Spain

Mateu Villaret \square

Department of Computer Science, Applied Mathematics and Statistics, University of Girona, Spain

— Abstract

In this paper we present the Interactive SAT Tracer (SAT-IT), a tool to assist teaching and research in SAT solving. This is an extended abstract of [3].

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The Interactive SAT Tracer

The Boolean Satisfiability problem (SAT) is the paradigmatic NP-complete problem [4, 8]. This is the problem of deciding whether a Boolean propositional formula can be satisfied. This problem is not only relevant for being the first problem that was shown to be NP-complete, but his popularity and research interest have been continuously increasing during the last decades for its applicability as a problem-solving paradigm. The key factors in the success of SAT are the facility to translate a plethora of hard constraint satisfaction and optimisation problems to SAT formulas, and the development of extremely efficient algorithms for solving such formulas. Despite the enormous theoretical computational complexity of SAT, nowadays we have efficient methods capable of solving huge formulas coming from problems of industrial interest such as circuit verification [6], planning [7], scheduling or timetabling [5, 2], to name a few.

Except for very specific domains, there is one clearly predominating algorithm to solve SAT: the Conflict-Driven Clause Learning algorithm (CDCL). The essence of CDCL is a combination of search and inference. It consists of a (non-chronological) backtracking scheme that explores a search tree to find a solution if any exists, enhanced with the Unit Propagation (UP) rule and which uses the Resolution rule to learn new clauses from dead ends of the search tree. Therefore, understanding the basics of SAT-solving requires to get familiar with the previously mentioned inference rules and their integration into a SAT solving algorithm. In this regard, in [9] there was presented a very compact and precise rule-based framework to describe SAT solving algorithms.



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S/	SAT-IT CDCL exemples.cnf.txt		Conflict analysis (clauses 2 and 0)		
File Options Breakpoints View Help			-4-13 -1345		
1 ^d -5 ⁵ 2 ^d 3 ^d 4 ¹ CONFLICT 6, BACKJUMP, LEARNED 7	UP: -5 D: 2 (DL = 2) D: 3 (DL = 3) UP: 4 BKJMP: 2 UP: -3 4 BKJMP: 1		-1 3 5 -3 5 -1 5 -5 -1 -1 5 -5 -1		
1 ^d -5 ⁵ -3 ⁷ 4 ⁰ CONFLICT 2, BACKJUMP, LEARNED 8					
-1 ⁸ 2 ³ CONFLICT 4, UNSAT					
0:43-15					
1:4-35	UP: -1 2				
2:-43-1					
3:21					
4 : -2 1					
5:-5-1					
6 : -4 -3 5					
7:-35	Decision	Unit Prop.	Conflic	t Resolve C.	End
8:-1					

Figure 1 Main view of SAT-IT, with a completed execution of the CDCL algorithm, and the pop-up window showing the conflict analysis for the second backjump.

Inspired by the previously mentioned framework, in this work we present the Interactive SAT Tracer (SAT-IT), a visual and interactive tool to monitor and illustrate the basic algorithms for SAT solving. In order to facilitate the learning of SAT solving techniques to users that start without a background knowledge, we consider three algorithms with progressively increasing sophistication: simple backtracking, its extension with UP, so called Davis-Putnam-Logemann-Loveland (DPLL), and its further extension with conflict-driven clause learning, i.e. CDCL. In contrast to the teaching tool LearnSAT [1] our tool provides an interactive environment with some graphical support. The motivation of our tool is to provide an environment where the user can see the full trace of a SAT solving process in a compact but detailed way and understand the reasons why every variable assignment, backtrack or backjump occurs. Further information is included in the tool, such as the sequence of resolution rules involved in each conflict analysis, what clauses have been learnt, or what are the inspected literals involved in the 2-watched literals scheme for implementing UP. Moreover, the user is able to control the solving process evolution at the desired pace and choose what variables should be used for branchings (or decisions). The system displays a full log of the SAT solving process that allows to see which has been the total progress of the execution until the current point, and users can go back to any previous point of the solving process to reinspect or to try "what if" scenarios. In particular, one could see which variables are unit-propagated after some particular assignments. This could serve the user to get some practical insights of some properties of the encodings such as correctness or generalized arc consistency enforcement by UP.

SAT-IT is publicly available¹. This tool allows the user to work with CNFs in DIMACS format using any of the three considered algorithms. We find an example execution of CDCL in Figure 1 considering the following clauses and where decisions are done choosing the first unassigned variable in the order $1, 2, \ldots, 5$, and always the positive literal:

$$\begin{array}{cccc} C_0: x_3 \lor x_4 \lor \neg x_1 \lor x_5 & C_2: x_3 \lor \neg x_4 \lor \neg x_1 & C_4: x_1 \lor \neg x_2 & C_6: \neg x_3 \lor \neg x_4 \lor x_5 \\ C_1: \neg x_3 \lor x_4 \lor x_5 & C_3: x_1 \lor x_2 & C_5: \neg x_1 \lor \neg x_5 \end{array}$$

We plan to improve SAT-IT by including more features of CDCL SAT solvers such as restarts, learnt clause removal and bounded variable elimination, by providing graphic representation of unsatisfiability proofs, and by supporting MaxSAT solving algorithms.

¹ https://imae.udg.edu/Recerca/LAI/

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